PLEASE FOLLOW THE REQUIREMENTS BELOW FOR MOUNTING YOUR TRANSPONDER.

Transponder Rules – Updated 7-27-2014

**General Info:** The passive transponders are Alien branded. The back of the transponder is adhesive, and the transponders measure approx \( \frac{1}{2}'' \times 4'' \), and are flat.

**All transponders are $5.00.**

Beginning season 2014-2015 August 1, 2014 all transponders will be placed as stated below. If the transponder does not work due to placement other than what is shown here, the individual will need to purchase a new transponder. There will be no more trade ins or replacements made unless the transponder simply fails to work due to no fault of placement.

Each time a *class change* occurs, **the transponder will need to be reprogrammed. (No charge at first race for all changes, after that any changes due to racer choices will cost you a reprogramming fee.)**

If a member races *two classes* in the same weekend, the member will need two (2) transponders, one for each class, and they will be mounted according to the guidelines.

**Placement requirements (single class rider ONLY):** Transponder is to be mounted to the helmet. Position under the visor for protection.
Placement requirements (multiple class rider ONLY): *Quads*: Transponder is to be mounted on the top of the RIGHT rear fender. *BIKES*: Transponder is to be mounted on the top of the rear fender.

No member should have more than 2 transponders. If a member comes to signup Saturday to race quad class (or any sat. class) a transponder will be issued for that Saturday class. On Sunday member comes to sign-up to race Vet B class (or any Sun. class), a transponder will be issued for the Sunday class. This member should attach the transponder to the respective machine for each class.

If a member only races one class, Saturday or Sunday, then all they need is 1 transponder affixed to their helmet.

**Simple breakdown:** Ride more than one class, attach transponder to machine.

Ride one class attach to helmet or machine, helmet being the preferred method.